

ABSTRACT OF THE DISCLOSURE

An amusement game is provided with means for securing one or more prizes/objects arranged on a platform and a device for determining a characteristic of the prizes/objects. In a preferred embodiment the amusement game of the present invention comprises a crane for securing one or more prizes/objects arranged on a platform, a scale for weighing said one or more prizes/objects; and a means for indicating that the weight of said prizes/objects is less than a predetermined amount. In a preferred embodiment a prize/object gate is provided for dispensing or returning any secured game prizes/objects based on their combined weight and the means for securing the game prizes/objects includes a claw assembly operatively arranged for positioning about a game cabinet by the game player.